

The Coven - Auxiliary 3 - Page 3

112 +Chinaboy 113 114 115 $\text{♩} = 98$ 119 triangle 120 121 122 123

ff *mf*

124 127 128 129 130 131 132 136 137

mf *mf*

138 139 140 141 142 143 low floor tom 144 +Chinaboy 145 146

p - mp = mf - f - ff *mp* *ff*

147 148 149 150 151 152 154 155 triangle 156

ff *ff - mf* *f* *ff* *fff* *mf < f*

157 158 159 160 low floor tom 161 +Chinaboy 162 163 164 165

mf *f* *mp < f* *f* *ff*

Rising of the Sun

Witchhunt

$\text{♩} = 76$ *poco rit.* $\text{♩} = 60$ $\text{♩} = 148$

poco rit. *molto rit.*

The Coven - Auxiliary 3 - Page 4

166 168 172 173 174 175 176 177 178 180

ff *ff* *ff*

181 182 183 184 185 186 188 189

p *f* *ff* *fff* *f* *ff* *f*

190 $\text{♩} = 148$ 191 192 193 194 195 196

fff *ff* *fff* *ff* *fff*

197 205 cabasa 206 207 208

f

209 210 214 215 216 217 218 219 220 $\text{♩} = 148$

mp *ff* *ff* *f* *ff*

The Coven - Auxiliary 3 - Page 5

222 2 blocks 223 low floor tom **224** **231** Chinaboy & low floor tom 232 233 234 235 236

f *f* *ff* *fff* *ff* *p* *ff*

239 jam block 240 241 242 243 244 245 246 **247**

mp *p* *ff* *f*

248 249 250 251 252 253 254 **255** The Pyre

ff *f* *ff* *f* *fff* *ff* *ff* *mf*

256 257 block low tom 258 259 260

ff *mf* *f* *ff* *fff* *ff*

261 262 263 264 265

mf *fff*